

GENERAL - In non-dangerous situations, always emphasize instruction and player's skill development as opposed to assessing penalties. In dangerous situations, err with over-enforcement rather than under-enforcement. During games, center referee has final word in all calls regardless of a player's, coach's or parent's differing opinion. Disputed calls may be discussed with referees at				
Special situations, all ages:				
1. If a player is on the ground and still attempting to control the ball, stop play, instruct player, assess an indirect free kick for opponents.				
2. Hand balls are allowed for protection of head or private body parts with open or clenched fists. Arms must remain against body. All other handling of the ball are assessed a free kick for opponents.				
*Players on the field dependent on the number of players present at game time and coaches agreement to balance play.				
	PreK/K/1st	2nd/3rd	4th/5th	Middle School
Players on field*	6V6 or 7v7*	8 V 8 or 9 v 9*	8 V 8 or 9 v 9*	8 V 8 or 9 v 9*
Ball size	3	3	4	5
Field size	25 x 35	30 x 40	40 X 50	50 X 120*
Goal area	3x6	3x6	5x10	6x12
Penalty area	8x 16	10x20	15x30	18x40
Periods	4 quarter 8 Min	4 quarter 10 Min	2- 25 min halves	2- 30 Min halves
5 min. break	Halftime	Halftime	Halftime	Halftime
Substitutions	Referee approval	Referee approval	Referee approval	Referee approval
Goals, keeper	4x6 Feet, yes	6x12 feet, Yes	6x12 feet, yes	8x 24 feet, yes
Goal kicks	*From within Goal Box	*From within Goal Box	*From within Goal Box	*From within Goal Box
Corner kicks	Yes	Yes	Yes	Yes
Throw-ins	Yes, Instructional	Yes, Instructional	Anywhere at touchline, Strict form calls	Anywhere at touchline, Strict form calls
Offside	No	No	Yes	yes
Heading	No	No	Yes, not encouraged	Yes, not encouraged
Slide tackle	No	No	No	yes
Free kicks	Indirect	Indirect	Regular calls	Regular calls
Whistle/ card use	Limited whistle, no cards	Limited whistle, no cards	Full whistle & cards	Full whistle & cards
*All opponents must be outside penalty area; kicking team may remain in penalty area.				